Token Sliding on chordal graphs

Nicolas Bousquet joint work with Marthe Bonamy (LaBRI, Bordeaux, France)

Banff - Reconfiguration Workshop





Reconfiguration of Independent Sets

Introduced by Hearn and Demaine in 2005 in a general study of one-player games :

A one-player game is a puzzle : one player makes a series of moves, trying to accomplish some goal.



Question:

Giving my current position, can I reach my target position?

Reconfiguration of Independent Sets

Introduced by Hearn and Demaine in 2005 in a general study of one-player games :

A one-player game is a puzzle : one player makes a series of moves, trying to accomplish some goal.



Question:

Giving my current position, can I reach my target position?

- Equivalence with reconfiguration of satisfiability constraints.
- Generalize the Warehouseman's problem (motion of robots).

Reconfiguration of Independent Sets

Introduced by Hearn and Demaine in 2005 in a general study of one-player games :

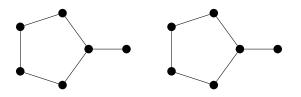
A one-player game is a puzzle : one player makes a series of moves, trying to accomplish some goal.



Question:

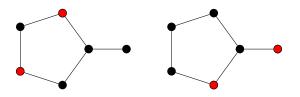
Giving my current position, can I reach my target position?

- Equivalence with reconfiguration of satisfiability constraints.
- Generalize the Warehouseman's problem (motion of robots).
- Introduced for colorings, satisfiability problems, dominating sets, cliques, list colorings, bases of matroids...



Definition (TS-sequence)

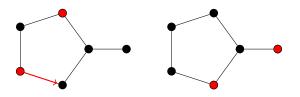
A TS-sequence I_1, \ldots, I_ℓ of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

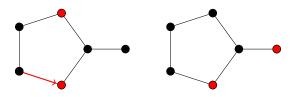
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

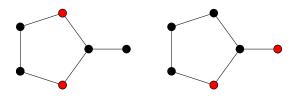
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

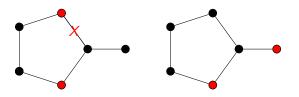
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

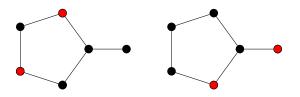
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

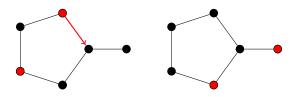
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

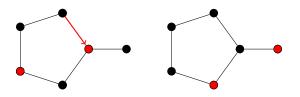
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

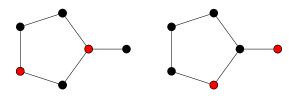
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

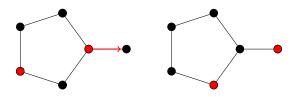
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

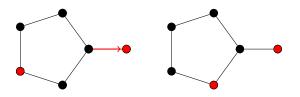
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

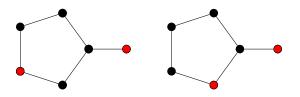
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

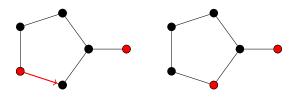
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

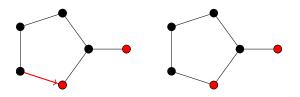
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

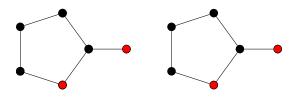
Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

Equivalent formulation :



Definition (TS-sequence)

A TS-sequence I_1, \ldots, I_{ℓ} of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_j$ such that $I_{j+1} = I_j \cup \{v\} \setminus \{u\}$ and uv is an edge.

Equivalent formulation :

Main questions

- **Reachability problem.** Given two configurations, is it possible to transform one into the other?
- **Connectivity problem.** Given any pair of configurations, is it possible to transform one into the other?
- **Minimization.** Given two configurations, what is the length of a shortest sequence?

Main questions

- **Reachability problem.** Given two configurations, is it possible to transform one into the other?
- **Connectivity problem.** Given any pair of configurations, is it possible to transform one into the other?
- **Minimization.** Given two configurations, what is the length of a shortest sequence?
- Algorithmics. Can we efficiently solve these questions? (In polynomial time, FPT-time...).

Formal definition of the problems

TS-Reachability

Input : A graph G, $k \in \mathbb{N}$, two independent sets I, J of size k. **Output** : YES iff there exists a TS-sequence from I to J.

TS-Connectivity

Input : A graph G, an integer k.

Output : YES iff it is possible to transform any independent set of size *k* into any other via a TS-sequence.

Theorem (Hearn, Demaine '05)

TS-Reachability is PSPACE-complete on planar graphs.

Polynomial time algorithms for :

- Demaine et al. Trees.
- Kamiński, Medvedev, Milanič. Cographs.
- Bonsma, Kamiński, Wrochna. Claw-free graphs.
- Fox-Epstein et al. Bipartite permutation graphs.

Question (Demaine et al.)

Can the TS-Reachability problem be decided on polynomial time on interval graphs? on chordal graphs?

Question (Demaine et al.)

Can the TS-Reachability problem be decided on polynomial time on interval graphs? on chordal graphs?

Answers

• YES on interval graphs. Both TS-Reachability and TS-Connectivity can be decided in polynomial time.

Question (Demaine et al.)

Can the TS-Reachability problem be decided on polynomial time on interval graphs? on chordal graphs?

Answers

- YES on interval graphs. Both TS-Reachability and TS-Connectivity can be decided in polynomial time.
- Maybe No on split graphs. Deciding TS-Connectivity is co-NP hard and co-W[2]-hard. (split graph = $V = V_1 \cup V_2$ where V_1 induces a clique and V_2 a stable set)

Question (Demaine et al.)

Can the TS-Reachability problem be decided on polynomial time on interval graphs? on chordal graphs?

Answers

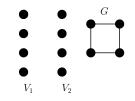
- YES on interval graphs. Both TS-Reachability and TS-Connectivity can be decided in polynomial time.
- Maybe No on split graphs. Deciding TS-Connectivity is co-NP hard and co-W[2]-hard. (split graph = $V = V_1 \cup V_2$ where V_1 induces a clique and V_2 a stable set)

Remark :

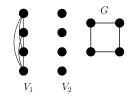
With a similar construction \Rightarrow TS-connectivity is co-NP hard and co-W[2]-hard on bipartite graphs.

Let G be a graph. Create a graph H :

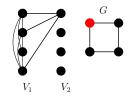
• Create two copies V_1 , V_2 of V(G).



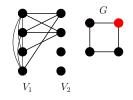
- Create two copies V_1 , V_2 of V(G).
- V_1 induces a clique and V_2 a stable set.



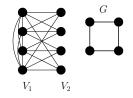
- Create two copies V_1 , V_2 of V(G).
- V_1 induces a clique and V_2 a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.



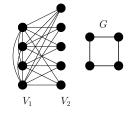
- Create two copies V_1 , V_2 of V(G).
- V_1 induces a clique and V_2 a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.



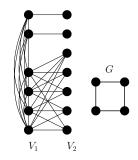
- Create two copies V_1 , V_2 of V(G).
- V_1 induces a clique and V_2 a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.



- Create two copies V_1, V_2 of V(G).
- V_1 induces a clique and V_2 a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.
- We add a vertex in V_2 universal to V_1 .

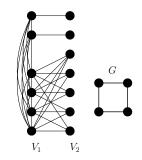


- Create two copies V_1, V_2 of V(G).
- V_1 induces a clique and V_2 a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.
- We add a vertex in V_2 universal to V_1 .
- Add a matching of size k.



Let G be a graph. Create a graph H :

- Create two copies V_1, V_2 of V(G).
- V₁ induces a clique and V₂ a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.
- We add a vertex in V_2 universal to V_1 .
- Add a matching of size k.

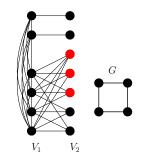


Lemma

We can transform any independent set of H of size k + 1 into any other iff there is no dominating set of size k in G.

Let G be a graph. Create a graph H :

- Create two copies V_1, V_2 of V(G).
- V₁ induces a clique and V₂ a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.
- We add a vertex in V_2 universal to V_1 .
- Add a matching of size k.



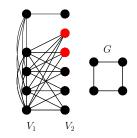
Lemma

We can transform any independent set of H of size k + 1 into any other iff there is no dominating set of size k in G.

 \Rightarrow A dominating set plus the universal vertex is a frozen independent set.

Let G be a graph. Create a graph H :

- Create two copies V_1, V_2 of V(G).
- V_1 induces a clique and V_2 a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.
- We add a vertex in V_2 universal to V_1 .
- Add a matching of size k.



Lemma

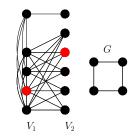
We can transform any independent set of H of size k + 1 into any other iff there is no dominating set of size k in G.

 \Rightarrow A dominating set plus the universal vertex is a frozen independent set.

 \leftarrow Move one by one vertices to the top.

Let G be a graph. Create a graph H :

- Create two copies V_1, V_2 of V(G).
- V_1 induces a clique and V_2 a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.
- We add a vertex in V_2 universal to V_1 .
- Add a matching of size k.



Lemma

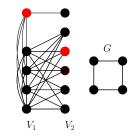
We can transform any independent set of H of size k + 1 into any other iff there is no dominating set of size k in G.

 \Rightarrow A dominating set plus the universal vertex is a frozen independent set.

 \leftarrow Move one by one vertices to the top.

Let G be a graph. Create a graph H :

- Create two copies V_1, V_2 of V(G).
- V_1 induces a clique and V_2 a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.
- We add a vertex in V_2 universal to V_1 .
- Add a matching of size k.



Lemma

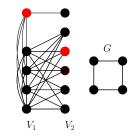
We can transform any independent set of H of size k + 1 into any other iff there is no dominating set of size k in G.

 \Rightarrow A dominating set plus the universal vertex is a frozen independent set.

 \leftarrow Move one by one vertices to the top.

Let G be a graph. Create a graph H :

- Create two copies V_1, V_2 of V(G).
- V_1 induces a clique and V_2 a stable set.
- We create an edge x_1y_2 iff $y \in N[x]$.
- We add a vertex in V_2 universal to V_1 .
- Add a matching of size k.

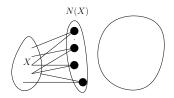


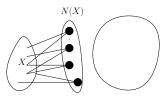
Lemma

We can transform any independent set of H of size k + 1 into any other iff there is no dominating set of size k in G.

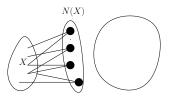
 \Rightarrow A dominating set plus the universal vertex is a frozen independent set.

Move one by one vertices to the top. Not Always Possible !





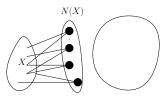
- y is a private neighbor of x in X if $N(y) \cap X = \{x\}$.
- The set X is *j*-blocking if |X| = j and no vertex of X has a private neighbor.



- y is a private neighbor of x in X if $N(y) \cap X = \{x\}$.
- The set X is *j*-blocking if |X| = j and no vertex of X has a private neighbor.

For every G, we can construct in polynomial time a graph G':

- with no blocking set of size $j \leq k + 1$, and
- with a dominating set of size at most k iff G has.



- y is a private neighbor of x in X if $N(y) \cap X = \{x\}$.
- The set X is *j*-blocking if |X| = j and no vertex of X has a private neighbor.

For every G, we can construct in polynomial time a graph G':

- with no blocking set of size $j \leq k + 1$, and
- with a dominating set of size at most k iff G has.

Lemma

We can transform any independent set of H' of size k + 1 into any other iff there is no dominating set of size k in G'.

Conclusion

k-Dominating Set is NP-hard and W[2]-hard.

Conclusion

k-Dominating Set is NP-hard and W[2]-hard. \downarrow *k*-Dominating Set with no blocking set of size $\leq k + 1$ is NP-hard and W[2]-hard.

Conclusion

k-Dominating Set is NP-hard and W[2]-hard. \downarrow k-Dominating Set with no blocking set of size $\leq k + 1$ is NP-hard and W[2]-hard. \downarrow k-TS-Connectivity is co-NP-hard and co-W[2]-hard.



An interval graph is an intersection graph of intervals on the line. **Remark :**

A geometric representation can be obtained in polynomial time.



An interval graph is an intersection graph of intervals on the line. **Remark :**

A geometric representation can be obtained in polynomial time.

The Leftmost Independent Set (LIS) satisfies :

• The LIS contains the leftmost vertex, i.e. the vertex *x* with minimum right-end.



An interval graph is an intersection graph of intervals on the line. **Remark :**

A geometric representation can be obtained in polynomial time.

The Leftmost Independent Set (LIS) satisfies :

- The LIS contains the leftmost vertex, i.e. the vertex *x* with minimum right-end.
- $LIS(G) = x \cup LIS(G[V \setminus N[x]]).$



An interval graph is an intersection graph of intervals on the line. **Remark :**

A geometric representation can be obtained in polynomial time.

The Leftmost Independent Set (LIS) satisfies :

- The LIS contains the leftmost vertex, i.e. the vertex *x* with minimum right-end.
- $LIS(G) = x \cup LIS(G[V \setminus N[x]]).$



An interval graph is an intersection graph of intervals on the line. **Remark :**

A geometric representation can be obtained in polynomial time.

The Leftmost Independent Set (LIS) satisfies :

- The LIS contains the leftmost vertex, i.e. the vertex *x* with minimum right-end.
- $LIS(G) = x \cup LIS(G[V \setminus N[x]]).$

Informal goal

Decide if an Independent Set of size k can be transformed into the LIS.

Lemma

I can be transformed into the LIS iff

- The leftmost vertex of x of I can be pushed to the leftmost vertex y of LIS(G).
- $I \setminus x$ can be transformed into $LIS(G) \setminus y$ in $G[V \setminus N[y])$.

Lemma

I can be transformed into the LIS iff

- The leftmost vertex of x of I can be pushed to the leftmost vertex y of LIS(G).
- $I \setminus x$ can be transformed into $LIS(G) \setminus y$ in $G[V \setminus N[y])$.

Naive algorithm :

• Push the leftmost vertex of the independent set to the left and check that it can be transformed into the leftmost vertex.

Lemma

I can be transformed into the LIS iff

- The leftmost vertex of x of I can be pushed to the leftmost vertex y of LIS(G).
- $I \setminus x$ can be transformed into $LIS(G) \setminus y$ in $G[V \setminus N[y])$.

Naive algorithm :

• Push the leftmost vertex of the independent set to the left and check that it can be transformed into the leftmost vertex.

Lemma

I can be transformed into the LIS iff

- The leftmost vertex of x of I can be pushed to the leftmost vertex y of LIS(G).
- $I \setminus x$ can be transformed into $LIS(G) \setminus y$ in $G[V \setminus N[y])$.

Naive algorithm :

• Push the leftmost vertex of the independent set to the left and check that it can be transformed into the leftmost vertex.

Lemma

I can be transformed into the LIS iff

- The leftmost vertex of x of I can be pushed to the leftmost vertex y of LIS(G).
- $I \setminus x$ can be transformed into $LIS(G) \setminus y$ in $G[V \setminus N[y])$.

Naive algorithm :

- Push the leftmost vertex of the independent set to the left and check that it can be transformed into the leftmost vertex.
- Repeat in $V \setminus N[y]$ for the remaining vertices.

Lemma

I can be transformed into the LIS iff

- The leftmost vertex of x of I can be pushed to the leftmost vertex y of LIS(G).
- $I \setminus x$ can be transformed into $LIS(G) \setminus y$ in $G[V \setminus N[y])$.

Naive algorithm :

- Push the leftmost vertex of the independent set to the left and check that it can be transformed into the leftmost vertex.
- Repeat in $V \setminus N[y]$ for the remaining vertices.

Lemma

I can be transformed into the LIS iff

- The leftmost vertex of x of I can be pushed to the leftmost vertex y of LIS(G).
- $I \setminus x$ can be transformed into $LIS(G) \setminus y$ in $G[V \setminus N[y])$.

Naive algorithm :

- Push the leftmost vertex of the independent set to the left and check that it can be transformed into the leftmost vertex.
- Repeat in $V \setminus N[y]$ for the remaining vertices.

Problem :

We might need to move vertices to the right to push the leftmost vertex to the left.

Lemma

I can be transformed into the LIS iff

- The leftmost vertex of x of I can be pushed to the leftmost vertex y of LIS(G).
- $I \setminus x$ can be transformed into $LIS(G) \setminus y$ in $G[V \setminus N[y])$.

Naive algorithm :

- Push the leftmost vertex of the independent set to the left and check that it can be transformed into the leftmost vertex.
- Repeat in $V \setminus N[y]$ for the remaining vertices.

Problem :

We might need to move vertices to the right to push the leftmost vertex to the left.





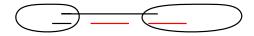
Repeat the following procedure

• Push the first vertex to the left.



Repeat the following procedure

• Push the first vertex to the left.



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.
- If the leftmost vertex is the first vertex of the LIS, apply induction (with k ← k − 1).



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.
- If the leftmost vertex is the first vertex of the LIS, apply induction (with k ← k − 1).



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.
- If the leftmost vertex is the first vertex of the LIS, apply induction (with k ← k − 1).
- If no vertices of the independent sets have moved, make a decision.

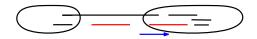
Algorithm for TS-Reachability



We repeat the following procedure on each independent set ${\it I}$ and ${\it J}$:

• Push the first vertex to the left.

Algorithm for TS-Reachability



We repeat the following procedure on each independent set ${\cal I}$ and ${\cal J}$:

- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.

Algorithm for TS-Reachability



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.
- If the leftmost vertex is the first vertex of the LIS, apply induction (with k ← k − 1).

Algorithm for TS-Reachability



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.
- If the leftmost vertex is the first vertex of the LIS, apply induction (with k ← k − 1).

Algorithm for TS-Reachability



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.
- If the leftmost vertex is the first vertex of the LIS, apply induction (with k ← k − 1).
- If no vertices of the independent sets have moved, compare the first vertices of *I*' and *J*' :
 - If they are different : answer NO.
 - If they are the same : delete their first vertices and their neighborhoods and repeat.

This sequence might not be polynomial...





This sequence might not be polynomial...

Assume that the first vertex of I is the *i*th vertex. We might use O(i) times induction to move the first vertex on the leftmost vertex.



This sequence might not be polynomial...

Assume that the first vertex of I is the *i*th vertex. We might use $\mathcal{O}(i)$ times induction to move the first vertex on the leftmost vertex.

 $C(n,k) \approx \max_{i \leq n} \left(i \cdot C(n-i,k-1) \right) \approx n^k$



This sequence might not be polynomial...

Assume that the first vertex of I is the *i*th vertex. We might use O(i) times induction to move the first vertex on the leftmost vertex.

$$C(n,k) \approx \max_{i \leq n} \left(i \cdot C(n-i,k-1) \right) \approx n^k$$

 \Rightarrow Exponential running time (*a priori*).



This sequence might not be polynomial...

Assume that the first vertex of I is the *i*th vertex. We might use $\mathcal{O}(i)$ times induction to move the first vertex on the leftmost vertex.

$$C(n,k) \approx \max_{i \leq n} \left(i \cdot C(n-i,k-1) \right) \approx n^k$$

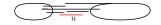
 \Rightarrow Exponential running time (*a priori*).

Questions

- Given two independent sets, does there exist a polynomial *P* such that a minimum transformation between *I* and *J*, if it exists, has length at most *P*(*n*)?
- If yes, is the sequence of this algorithm polynomial?

 G_u is the graph at the right of u, i.e. :

- without vertices strictly before *u*,
- without vertices that intersect *u*.



 G_u is the graph at the right of u, i.e. :

- without vertices strictly before *u*,
- without vertices that intersect *u*.



 G_u is the graph at the right of u, i.e. :

- without vertices strictly before *u*,
- without vertices that intersect *u*.
- Let $I = \{u_1, \ldots, u_k\}$ be an independent set.

Definition

R(v, i): rightmost possible first vertex of an IS we can reach from $\{u_i, \ldots, u_k\}$ in G_v .

 G_u is the graph at the right of u, i.e. :

- without vertices strictly before *u*,
- without vertices that intersect *u*.

Let $I = \{u_1, \ldots, u_k\}$ be an independent set.

(Definition)

 \bigcirc

R(v, i): rightmost possible first vertex of an IS we can reach from $\{u_i, \ldots, u_k\}$ in G_v .

Lemma : R(v, i) can be computed in polynomial time.

 G_u is the graph at the right of u, i.e. :

- without vertices strictly before *u*,
- without vertices that intersect *u*.

Let $I = \{u_1, \ldots, u_k\}$ be an independent set.

Definition

 \bigcirc

R(v, i): rightmost possible first vertex of an IS we can reach from $\{u_i, \ldots, u_k\}$ in G_v .

Lemma : R(v, i) can be computed in polynomial time.

 R(v, k) can be computed in polynomial time (rightmost vertex in the component of u_k in G_v).

 G_u is the graph at the right of u, i.e. :

- without vertices strictly before *u*,
- without vertices that intersect u.

Let $I = \{u_1, \ldots, u_k\}$ be an independent set.

Definition

R(v, i): rightmost possible first vertex of an IS we can reach from $\{u_i, \ldots, u_k\}$ in G_v .

Lemma : R(v, i) can be computed in polynomial time.

- R(v, k) can be computed in polynomial time (rightmost vertex in the component of uk in Gv).
- Otherwise, repeat :
 - Access to $y = R(u_i, i+1)$ (induction).
 - z : leftmost vertex we can reach from u_i in $G_v \setminus N(y)$.
 - $u_i \leftarrow z$.

 G_u is the graph at the right of u, i.e. :

- without vertices strictly before *u*,
- without vertices that intersect *u*.

Let $I = \{u_1, \ldots, u_k\}$ be an independent set.

(Definition

 \bigcirc

R(v, i): rightmost possible first vertex of an IS we can reach from $\{u_i, \ldots, u_k\}$ in G_v .

Lemma : R(v, i) can be computed in polynomial time.

- R(v, k) can be computed in polynomial time (rightmost vertex in the component of u_k in G_v).
- Otherwise, repeat :
 - Access to $y = R(u_i, i+1)$ (induction).
 - z : leftmost vertex we can reach from u_i in $G_v \setminus N(y)$.

• $u_i \leftarrow z$.

Complexity : $\mathcal{O}(n \cdot m)$.



We repeat the following procedure on "any" independent set I:

• Push the first vertex to the left.



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.
- If the leftmost vertex is the first vertex of the LIS, apply induction (with k ← k − 1).



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.
- If the leftmost vertex is the first vertex of the LIS, apply induction (with k ← k − 1).



- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.
- If the leftmost vertex is the first vertex of the LIS, apply induction (with k ← k − 1).
- If no vertex of the independent set has moved, answer NO (we cannot reach the LIS).



We repeat the following procedure on "any" independent set I:

- Push the first vertex to the left.
- Push the independent set minus its first vertex to the right.
- If the leftmost vertex is the first vertex of the LIS, apply induction (with k ← k − 1).
- If no vertex of the independent set has moved, answer NO (we cannot reach the LIS).

Computation?

Using a slightly more complicated dynamic programming algorithm.

Conclusion and open problems

- Complexity of the TS-Reachability on split graphs? on chordal graphs?
- Complexity of the TS problems on more general intersection graphs ?
- What about the minimum length sequence?

Conclusion and open problems

- Complexity of the TS-Reachability on split graphs? on chordal graphs?
- Complexity of the TS problems on more general intersection graphs ?
- What about the minimum length sequence?

Thanks for your attention !