## Token Sliding on chordal graphs

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Banff - Reconfiguration Workshop



## Reconfiguration of Independent Sets

Introduced by Hearn and Demaine in 2005 in a general study of one-player games : A one-player game is a puzzle : one player makes a series of moves, trying to accomplish some goal.


## Question :

Giving my current position, can I reach my target position?

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- Generalize the Warehouseman's problem (motion of robots).
- Introduced for colorings, satisfiability problems, dominating sets, cliques, list colorings, bases of matroids...


## Token Sliding



## Definition (TS-sequence)

A TS-sequence $I_{1}, \ldots, l_{\ell}$ of independent sets is a sequence such that there exist $v \in I_{j+1}$ and $u \in I_{j}$ such that $I_{j+1}=I_{j} \cup\{v\} \backslash\{u\}$ and $u v$ is an edge.

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## Main questions

- Reachability problem. Given two configurations, is it possible to transform one into the other?
- Connectivity problem. Given any pair of configurations, is it possible to transform one into the other?
- Minimization. Given two configurations, what is the length of a shortest sequence?


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- Minimization. Given two configurations, what is the length of a shortest sequence?
- Algorithmics. Can we efficiently solve these questions? (In polynomial time, FPT-time...).


## Formal definition of the problems

## TS-Reachability

Input: A graph $G, k \in \mathbb{N}$, two independent sets $I$, $J$ of size $k$.
Output : YES iff there exists a TS-sequence from $/$ to $J$.

## TS-Connectivity

Input: A graph $G$, an integer $k$.
Output : YES iff it is possible to transform any independent set of size $k$ into any other via a TS-sequence.

Theorem (Hearn, Demaine '05)
TS-Reachability is PSPACE-complete on planar graphs.
Polynomial time algorithms for :

- Demaine et al. Trees.
- Kamiński, Medvedev, Milanič. Cographs.
- Bonsma, Kamiński, Wrochna. Claw-free graphs.
- Fox-Epstein et al. Bipartite permutation graphs.


## Our results

## Question (Demaine et al.)

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- Maybe No on split graphs.

Deciding TS-Connectivity is co-NP hard and co-W[2]-hard. (split graph $=V=V_{1} \cup V_{2}$ where $V_{1}$ induces a clique and $V_{2}$ a stable set)

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## Remark :

With a similar construction $\Rightarrow$ TS-connectivity is co-NP hard and co-W[2]-hard on bipartite graphs.

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Let $G$ be a graph. Create a graph $H$ :

- Create two copies $V_{1}, V_{2}$ of $V(G)$.



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$\Rightarrow$ A dominating set plus the universal vertex is a frozen independent set.
$\Leftarrow$ Move one by one vertices to the top. Not Always Possible!

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- The set $X$ is $j$-blocking if $|X|=j$ and no vertex of $X$ has a private neighbor.


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## Informal goal

Decide if an Independent Set of size $k$ can be transformed into the LIS.

## First try : Naive Method



## Lemma

I can be transformed into the LIS iff

- The leftmost vertex of $x$ of $I$ can be pushed to the leftmost vertex y of LIS(G).
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- If no vertices of the independent sets have moved, make a decision.


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- If no vertices of the independent sets have moved, compare the first vertices of $I^{\prime}$ and $J^{\prime}$ :
- If they are different : answer NO.
- If they are the same : delete their first vertices and their neighborhoods and repeat.


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$\Rightarrow$ Exponential running time (a priori).

## Running time

This sequence might not be polynomial...
Assume that the first vertex of $I$ is the ith vertex. We might use $\mathcal{O}(i)$ times induction to move the first vertex on the leftmost vertex.

$$
C(n, k) \approx \max _{i \leq n}(i \cdot C(n-i, k-1)) \approx n^{k}
$$

$\Rightarrow$ Exponential running time (a priori).

## Questions

- Given two independent sets, does there exist a polynomial $P$ such that a minimum transformation between $/$ and $J$, if it exists, has length at most $P(n)$ ?
- If yes, is the sequence of this algorithm polynomial ?


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$G_{u}$ is the graph at the right of $u$, i.e. :

- without vertices strictly before $u$,

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$R(v, i)$ : rightmost possible first vertex of an IS we can reach from $\left\{u_{i}, \ldots, u_{k}\right\}$ in $G_{v}$.

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- Otherwise, repeat :
- Access to $y=R\left(u_{i}, i+1\right)$ (induction).
- $z$ : leftmost vertex we can reach from $u_{i}$ in $G_{v} \backslash N(y)$.
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Complexity : $\mathcal{O}(n \cdot m)$.

## Algorithm for TS-Connectivity



We repeat the following procedure on "any" independent set $I$ :

- Push the first vertex to the left.


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Computation?
Using a slightly more complicated dynamic programming algorithm.


## Conclusion and open problems

- Complexity of the TS-Reachability on split graphs? on chordal graphs?
- Complexity of the TS problems on more general intersection graphs?
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Thanks for your attention!

