

# A substitute for square lattice designs with 36 treatments

R. A. Bailey

University of St Andrews



QMUL (emerita)



Latest Advances in the Theory and Applications of  
Design and Analysis of Experiments,  
Banff International Research Station, 8 August 2017

Joint work with Peter Cameron (University of St Andrews)  
and Tomas Nilson (Mid-Sweden University)

# Abstract

If there are  $r + 2$  mutually orthogonal Latin squares of order  $n$  then there is a square lattice design for  $n^2$  treatments in  $r$  replicates of blocks of size  $n$ .

This is optimal, and has all concurrences equal to 0 or 1.

# Abstract

If there are  $r + 2$  mutually orthogonal Latin squares of order  $n$  then there is a square lattice design for  $n^2$  treatments in  $r$  replicates of blocks of size  $n$ .

This is optimal, and has all concurrences equal to 0 or 1.

When  $n = 6$  there are no Graeco-Latin squares, and so there are no square lattice designs with replication bigger than 3.

If there are  $r + 2$  mutually orthogonal Latin squares of order  $n$  then there is a square lattice design for  $n^2$  treatments in  $r$  replicates of blocks of size  $n$ .

This is optimal, and has all concurrences equal to 0 or 1.

When  $n = 6$  there are no Graeco-Latin squares, and so there are no square lattice designs with replication bigger than 3.

As an accidental byproduct of another piece of work, Peter Cameron and I discovered a resolvable design for 36 treatments in blocks of size 6 in up to 8 replicates.

No concurrence is greater than 2, the design is partially balanced for an interesting association scheme with 4 associate classes, and it does well on the A-criterion.

If there are  $r + 2$  mutually orthogonal Latin squares of order  $n$  then there is a square lattice design for  $n^2$  treatments in  $r$  replicates of blocks of size  $n$ .

This is optimal, and has all concurrences equal to 0 or 1.

When  $n = 6$  there are no Graeco-Latin squares, and so there are no square lattice designs with replication bigger than 3.

As an accidental byproduct of another piece of work, Peter Cameron and I discovered a resolvable design for 36 treatments in blocks of size 6 in up to 8 replicates.

No concurrence is greater than 2, the design is partially balanced for an interesting association scheme with 4 associate classes, and it does well on the A-criterion.

I will describe the design, and say something about its properties.

1. Square lattice designs.
2. Triple arrays and sesqui-arrays.
3. How the new designs were discovered, part I.
4. Resolvable designs for 36 treatments in blocks of size 6.
5. How the new designs were discovered, part II.

Square lattice designs.

# Square lattice designs for 16 treatments in 2–4 replicates

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>B</i>	<i>A</i>	<i>D</i>	<i>C</i>
<i>C</i>	<i>D</i>	<i>A</i>	<i>B</i>
<i>D</i>	<i>C</i>	<i>B</i>	<i>A</i>

$\alpha$	$\beta$	$\gamma$	$\delta$
$\gamma$	$\delta$	$\alpha$	$\beta$
$\delta$	$\gamma$	$\beta$	$\alpha$
$\beta$	$\alpha$	$\delta$	$\gamma$



# Square lattice designs for 16 treatments in 2–4 replicates

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>B</i>	<i>A</i>	<i>D</i>	<i>C</i>
<i>C</i>	<i>D</i>	<i>A</i>	<i>B</i>
<i>D</i>	<i>C</i>	<i>B</i>	<i>A</i>

$\alpha$	$\beta$	$\gamma$	$\delta$
$\gamma$	$\delta$	$\alpha$	$\beta$
$\delta$	$\gamma$	$\beta$	$\alpha$
$\beta$	$\alpha$	$\delta$	$\gamma$

Replicate 1

1	5	9	13
2	6	10	14
3	7	11	15
4	8	12	16

Replicate 2

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

# Square lattice designs for 16 treatments in 2–4 replicates

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>B</i>	<i>A</i>	<i>D</i>	<i>C</i>
<i>C</i>	<i>D</i>	<i>A</i>	<i>B</i>
<i>D</i>	<i>C</i>	<i>B</i>	<i>A</i>

$\alpha$	$\beta$	$\gamma$	$\delta$
$\gamma$	$\delta$	$\alpha$	$\beta$
$\delta$	$\gamma$	$\beta$	$\alpha$
$\beta$	$\alpha$	$\delta$	$\gamma$

Replicate 1

1	5	9	13
2	6	10	14
3	7	11	15
4	8	12	16

Replicate 2

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

Replicate 3

1	2	3	4
6	5	8	7
11	12	9	10
16	15	14	13

# Square lattice designs for 16 treatments in 2–4 replicates

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>B</i>	<i>A</i>	<i>D</i>	<i>C</i>
<i>C</i>	<i>D</i>	<i>A</i>	<i>B</i>
<i>D</i>	<i>C</i>	<i>B</i>	<i>A</i>

$\alpha$	$\beta$	$\gamma$	$\delta$
$\gamma$	$\delta$	$\alpha$	$\beta$
$\delta$	$\gamma$	$\beta$	$\alpha$
$\beta$	$\alpha$	$\delta$	$\gamma$

Replicate 1

1	5	9	13
2	6	10	14
3	7	11	15
4	8	12	16

Replicate 2

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

Replicate 3

1	2	3	4
6	5	8	7
11	12	9	10
16	15	14	13

Replicate 4

1	2	3	4
7	8	5	6
12	11	10	9
14	13	16	15

# Square lattice designs for 16 treatments in 2–4 replicates

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>B</i>	<i>A</i>	<i>D</i>	<i>C</i>
<i>C</i>	<i>D</i>	<i>A</i>	<i>B</i>
<i>D</i>	<i>C</i>	<i>B</i>	<i>A</i>

$\alpha$	$\beta$	$\gamma$	$\delta$
$\gamma$	$\delta$	$\alpha$	$\beta$
$\delta$	$\gamma$	$\beta$	$\alpha$
$\beta$	$\alpha$	$\delta$	$\gamma$

Replicate 1

1	5	9	13
2	6	10	14
3	7	11	15
4	8	12	16

Replicate 2

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

Replicate 3

1	2	3	4
6	5	8	7
11	12	9	10
16	15	14	13

Replicate 4

1	2	3	4
7	8	5	6
12	11	10	9
14	13	16	15

Using a third Latin square orthogonal to the previous two Latin squares gives a fifth replicate, if required.

# Square lattice designs for 16 treatments in 2–4 replicates

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>B</i>	<i>A</i>	<i>D</i>	<i>C</i>
<i>C</i>	<i>D</i>	<i>A</i>	<i>B</i>
<i>D</i>	<i>C</i>	<i>B</i>	<i>A</i>

$\alpha$	$\beta$	$\gamma$	$\delta$
$\gamma$	$\delta$	$\alpha$	$\beta$
$\delta$	$\gamma$	$\beta$	$\alpha$
$\beta$	$\alpha$	$\delta$	$\gamma$

Replicate 1

1	5	9	13
2	6	10	14
3	7	11	15
4	8	12	16

Replicate 2

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

Replicate 3

1	2	3	4
6	5	8	7
11	12	9	10
16	15	14	13

Replicate 4

1	2	3	4
7	8	5	6
12	11	10	9
14	13	16	15

Using a third Latin square orthogonal to the previous two Latin squares gives a fifth replicate, if required.

All pairwise treatment concurrences are in  $\{0, 1\}$ .

# Square lattice designs for $n^2$ treatments in $rn$ blocks of $n$

Square lattice designs were introduced by Yates (1936). They have  $n^2$  treatments, arranged in  $r$  replicates, each replicate consisting of  $n$  blocks of size  $n$ .

# Square lattice designs for $n^2$ treatments in $rn$ blocks of $n$

Square lattice designs were introduced by Yates (1936). They have  $n^2$  treatments, arranged in  $r$  replicates, each replicate consisting of  $n$  blocks of size  $n$ .

## Construction

1. Write the treatments in an  $n \times n$  square array.
2. The blocks of Replicate 1 are given by the rows; the blocks of Replicate 2 are given by the columns.
3. If  $r = 2$  then STOP.
4. Otherwise, write down  $r - 2$  mutually orthogonal Latin squares of order  $n$ .
5. For  $i = 3$  to  $r$ , the blocks of Replicate  $i$  correspond to the letters in Latin square  $i - 2$ .

# Square lattice designs for $n^2$ treatments in $rn$ blocks of $n$

Square lattice designs were introduced by Yates (1936). They have  $n^2$  treatments, arranged in  $r$  replicates, each replicate consisting of  $n$  blocks of size  $n$ .

## Construction

1. Write the treatments in an  $n \times n$  square array.
2. The blocks of Replicate 1 are given by the rows; the blocks of Replicate 2 are given by the columns.
3. If  $r = 2$  then STOP.
4. Otherwise, write down  $r - 2$  mutually orthogonal Latin squares of order  $n$ .
5. For  $i = 3$  to  $r$ , the blocks of Replicate  $i$  correspond to the letters in Latin square  $i - 2$ .

Cheng and Bailey (1991) showed that these designs are optimal among block designs of this size, even over non-resolvable designs.



## We have a problem when $n = 6$

If  $n \in \{2, 3, 4, 5, 7, 8, 9\}$  then there is a complete set of  $n - 1$  mutually orthogonal Latin squares of order  $n$ .

## We have a problem when $n = 6$

If  $n \in \{2, 3, 4, 5, 7, 8, 9\}$  then there is a complete set of  $n - 1$  mutually orthogonal Latin squares of order  $n$ .

Using these gives a square lattice design for  $n^2$  treatments in  $n(n + 1)$  blocks of size  $n$ , which is a balanced incomplete-block design.

## We have a problem when $n = 6$

If  $n \in \{2, 3, 4, 5, 7, 8, 9\}$  then there is a complete set of  $n - 1$  mutually orthogonal Latin squares of order  $n$ .

Using these gives a square lattice design for  $n^2$  treatments in  $n(n + 1)$  blocks of size  $n$ , which is a balanced incomplete-block design.

There is not even a pair of mutually orthogonal Latin squares of order 6, so square lattice designs for 36 treatments are available for 2 or 3 replicates only.

## We have a problem when $n = 6$

If  $n \in \{2, 3, 4, 5, 7, 8, 9\}$  then there is a complete set of  $n - 1$  mutually orthogonal Latin squares of order  $n$ .

Using these gives a square lattice design for  $n^2$  treatments in  $n(n + 1)$  blocks of size  $n$ , which is a balanced incomplete-block design.

There is not even a pair of mutually orthogonal Latin squares of order 6, so square lattice designs for 36 treatments are available for 2 or 3 replicates only.

Patterson and Williams (1976) used computer search to find a design for 36 treatments in 4 replicates of blocks of size 6. All pairwise treatment concurrences are in  $\{0, 1, 2\}$ .

The value of its A-criterion is 0.836, which compares well with the unachievable upper bound of 0.840.

Triple arrays and sesqui-arrays.

# Triple arrays

Triple arrays were introduced independently by Preece (1966) and Agrawal (1966), and later named by McSorley, Phillips, Wallis and Yucas (2005).

They are row–column designs with  $r$  rows,  $c$  columns and  $v$  letters, satisfying the following conditions.

- (A1) There is exactly one letter in each row–column intersection.

# Triple arrays

Triple arrays were introduced independently by Preece (1966) and Agrawal (1966), and later named by McSorley, Phillips, Wallis and Yucas (2005).

They are row–column designs with  $r$  rows,  $c$  columns and  $v$  letters, satisfying the following conditions.

- (A1) There is exactly one letter in each row–column intersection.
- (A2) No letter occurs more than once in any row or column.

# Triple arrays

Triple arrays were introduced independently by Preece (1966) and Agrawal (1966), and later named by McSorley, Phillips, Wallis and Yucas (2005).

They are row–column designs with  $r$  rows,  $c$  columns and  $v$  letters, satisfying the following conditions.

- (A1) There is exactly one letter in each row–column intersection.
- (A2) No letter occurs more than once in any row or column.
- (A3) Each letter occurs  $k$  times, where  $k > 1$  and  $vk = rc$ .



# Triple arrays

Triple arrays were introduced independently by Preece (1966) and Agrawal (1966), and later named by McSorley, Phillips, Wallis and Yucas (2005).

They are row–column designs with  $r$  rows,  $c$  columns and  $v$  letters, satisfying the following conditions.

- (A1) There is exactly one letter in each row–column intersection.
- (A2) No letter occurs more than once in any row or column.
- (A3) Each letter occurs  $k$  times, where  $k > 1$  and  $vk = rc$ .
- (A4) The number of letters common to any row and column is  $k$ .

# Triple arrays

Triple arrays were introduced independently by Preece (1966) and Agrawal (1966), and later named by McSorley, Phillips, Wallis and Yucas (2005).

They are row-column designs with  $r$  rows,  $c$  columns and  $v$  letters, satisfying the following conditions.

- (A1) There is exactly one letter in each row-column intersection.
- (A2) No letter occurs more than once in any row or column.
- (A3) Each letter occurs  $k$  times, where  $k > 1$  and  $vk = rc$ .
- (A4) The number of letters common to any row and column is  $k$ .
- (A5) The number of letters common to any two rows is the non-zero constant  $c(k - 1) / (r - 1)$ .

# Triple arrays

Triple arrays were introduced independently by Preece (1966) and Agrawal (1966), and later named by McSorley, Phillips, Wallis and Yucas (2005).

They are row-column designs with  $r$  rows,  $c$  columns and  $v$  letters, satisfying the following conditions.

- (A1) There is exactly one letter in each row-column intersection.
- (A2) No letter occurs more than once in any row or column.
- (A3) Each letter occurs  $k$  times, where  $k > 1$  and  $vk = rc$ .
- (A4) The number of letters common to any row and column is  $k$ .
- (A5) The number of letters common to any two rows is the non-zero constant  $c(k - 1)/(r - 1)$ .
- (A6) The number of letters common to any two columns is the non-zero constant  $r(k - 1)/(c - 1)$ .

# A triple array with $r = 4$ , $c = 9$ , $v = 12$ and $k = 3$

- (A4) The number of letters common to any row and column is  $k = 3$ .
- (A5) The number of letters common to any two rows is the non-zero constant  $c(k - 1)/(r - 1) = 6$ .
- (A6) The number of letters common to any two columns is the non-zero constant  $r(k - 1)/(c - 1) = 1$ .

Sterling and Wormald (1976) gave this triple array.

<i>D</i>	<i>H</i>	<i>F</i>	<i>L</i>	<i>E</i>	<i>K</i>	<i>I</i>	<i>G</i>	<i>J</i>
<i>A</i>	<i>K</i>	<i>I</i>	<i>B</i>	<i>J</i>	<i>G</i>	<i>C</i>	<i>L</i>	<i>H</i>
<i>J</i>	<i>A</i>	<i>L</i>	<i>D</i>	<i>B</i>	<i>F</i>	<i>K</i>	<i>E</i>	<i>C</i>
<i>G</i>	<i>E</i>	<i>A</i>	<i>H</i>	<i>I</i>	<i>B</i>	<i>D</i>	<i>C</i>	<i>F</i>

# Why triple arrays?

- (A4) The number of letters common to any row and column is  $k = 3$ .
- (A5) The number of letters common to any two rows is the non-zero constant  $c(k - 1)/(r - 1) = 6$ .
- (A6) The number of letters common to any two columns is the non-zero constant  $r(k - 1)/(c - 1) = 1$ .

## Why triple arrays?

- (A4) The number of letters common to any row and column is  $k = 3$ .
- (A5) The number of letters common to any two rows is the non-zero constant  $c(k - 1)/(r - 1) = 6$ .
- (A6) The number of letters common to any two columns is the non-zero constant  $r(k - 1)/(c - 1) = 1$ .
- (A5) Rows are balanced with respect to letters.

## Why triple arrays?

- (A4) The number of letters common to any row and column is  $k = 3$ .
- (A5) The number of letters common to any two rows is the non-zero constant  $c(k - 1)/(r - 1) = 6$ .
- (A6) The number of letters common to any two columns is the non-zero constant  $r(k - 1)/(c - 1) = 1$ .
- (A5) Rows are balanced with respect to letters.
- (A6) Columns are balanced with respect to letters.

# Why triple arrays?

- (A4) The number of letters common to any row and column is  $k = 3$ .
- (A5) The number of letters common to any two rows is the non-zero constant  $c(k - 1)/(r - 1) = 6$ .
- (A6) The number of letters common to any two columns is the non-zero constant  $r(k - 1)/(c - 1) = 1$ .
- (A5) Rows are balanced with respect to letters.
- (A6) Columns are balanced with respect to letters.
- (A4) Rows and columns are orthogonal to each other after they have been adjusted for letters.



# Why triple arrays?

- (A4) The number of letters common to any row and column is  $k = 3$ .
- (A5) The number of letters common to any two rows is the non-zero constant  $c(k - 1)/(r - 1) = 6$ .
- (A6) The number of letters common to any two columns is the non-zero constant  $r(k - 1)/(c - 1) = 1$ .
- (A5) Rows are balanced with respect to letters.
- (A6) Columns are balanced with respect to letters.
- (A4) Rows and columns are orthogonal to each other after they have been adjusted for letters.

# Why triple arrays?

- (A4) The number of letters common to any row and column is  $k = 3$ .
- (A5) The number of letters common to any two rows is the non-zero constant  $c(k - 1)/(r - 1) = 6$ .
- (A6) The number of letters common to any two columns is the non-zero constant  $r(k - 1)/(c - 1) = 1$ .
- (A5) Rows are balanced with respect to letters.
- (A6) Columns are balanced with respect to letters.
- (A4) Rows and columns are orthogonal to each other after they have been adjusted for letters.

If letters are blocks, rows are levels of treatment factor  $T1$ , columns are levels of treatment factor  $T2$ , and there is no interaction between  $T1$  and  $T2$ , then this is a good design.

## Sesqui-arrays are a weakening of triple arrays

Cameron and Nilson introduced the weaker concept of sesqui-array by dropping the condition on pairs of columns. They are row-column designs with  $r$  rows,  $c$  columns and  $v$  letters, satisfying the following conditions.

- (A1) There is exactly one letter in each row-column intersection.
- (A2) No letter occurs more than once in any row or column.
- (A3) Each letter occurs  $k$  times, where  $k > 1$  and  $vk = rc$ .
- (A4) The number of letters common to any row and column is  $k$ .
- (A5) The number of letters common to any two rows is the non-zero constant  $c(k - 1) / (r - 1)$ .

How the new designs were discovered, part I.

## The story: Part I

Consider designs with  $n + 1$  rows,  $n^2$  columns and  $n(n + 1)$  letters. Triple arrays have been constructed for  $n \in \{3, 4, 5\}$  by Agrawal (1966) and Sterling and Wormald (1976); for  $n \in \{7, 8, 11, 13\}$  by McSorley, Phillips, Wallis and Yucas (2005). There are values of  $n$ , such as  $n = 6$ , for which a BIBD for  $n^2$  treatments in  $n(n + 1)$  blocks of size  $n$  does not exist.

## The story: Part I

Consider designs with  $n + 1$  rows,  $n^2$  columns and  $n(n + 1)$  letters. Triple arrays have been constructed for  $n \in \{3, 4, 5\}$  by Agrawal (1966) and Sterling and Wormald (1976); for  $n \in \{7, 8, 11, 13\}$  by McSorley, Phillips, Wallis and Yucas (2005). There are values of  $n$ , such as  $n = 6$ , for which a BIBD for  $n^2$  treatments in  $n(n + 1)$  blocks of size  $n$  does not exist.

By weakening triple array to sesqui-array,  
TN and PJC hoped to give a construction for all  $n$ .

## The story: Part I

Consider designs with  $n + 1$  rows,  $n^2$  columns and  $n(n + 1)$  letters. Triple arrays have been constructed for  $n \in \{3, 4, 5\}$  by Agrawal (1966) and Sterling and Wormald (1976); for  $n \in \{7, 8, 11, 13\}$  by McSorley, Phillips, Wallis and Yucas (2005). There are values of  $n$ , such as  $n = 6$ , for which a BIBD for  $n^2$  treatments in  $n(n + 1)$  blocks of size  $n$  does not exist.

By weakening triple array to sesqui-array, TN and PJC hoped to give a construction for all  $n$ .

TN found a general construction, using a pair of mutually orthogonal Latin squares of order  $n$ . So this works for all positive integers  $n$  except for  $n \in \{1, 2, 6\}$ .

## The story: Part I

Consider designs with  $n + 1$  rows,  $n^2$  columns and  $n(n + 1)$  letters. Triple arrays have been constructed for  $n \in \{3, 4, 5\}$  by Agrawal (1966) and Sterling and Wormald (1976); for  $n \in \{7, 8, 11, 13\}$  by McSorley, Phillips, Wallis and Yucas (2005). There are values of  $n$ , such as  $n = 6$ , for which a BIBD for  $n^2$  treatments in  $n(n + 1)$  blocks of size  $n$  does not exist.

By weakening triple array to sesqui-array, TN and PJC hoped to give a construction for all  $n$ .

TN found a general construction, using a pair of mutually orthogonal Latin squares of order  $n$ . So this works for all positive integers  $n$  except for  $n \in \{1, 2, 6\}$ .

This motivated PJC to find a sesqui-array for  $n = 6$ .



## The story: Part I

Consider designs with  $n + 1$  rows,  $n^2$  columns and  $n(n + 1)$  letters. Triple arrays have been constructed for  $n \in \{3, 4, 5\}$  by Agrawal (1966) and Sterling and Wormald (1976); for  $n \in \{7, 8, 11, 13\}$  by McSorley, Phillips, Wallis and Yucas (2005). There are values of  $n$ , such as  $n = 6$ , for which a BIBD for  $n^2$  treatments in  $n(n + 1)$  blocks of size  $n$  does not exist.

By weakening triple array to sesqui-array, TN and PJC hoped to give a construction for all  $n$ .

TN found a general construction, using a pair of mutually orthogonal Latin squares of order  $n$ . So this works for all positive integers  $n$  except for  $n \in \{1, 2, 6\}$ .

This motivated PJC to find a sesqui-array for  $n = 6$ .

Later, RAB found a simpler version of TN's construction, that needs a Latin square of order  $n$  but not orthogonal Latin squares. So  $n = 6$  is covered. If this had been known earlier, PJC would not have found the nice design for  $n = 6$ .

Resolvable designs for 36 treatments in blocks of size 6.

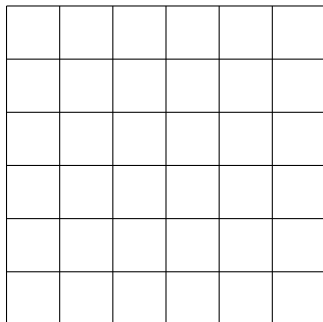
## The Sylvester graph and its spiders

The Sylvester graph  $\Sigma$  is a graph on 36 vertices with valency 5. It has a transitive group of automorphisms, so it looks the same from each vertex.

# The Sylvester graph and its spiders

The Sylvester graph  $\Sigma$  is a graph on 36 vertices with valency 5. It has a transitive group of automorphisms, so it looks the same from each vertex.

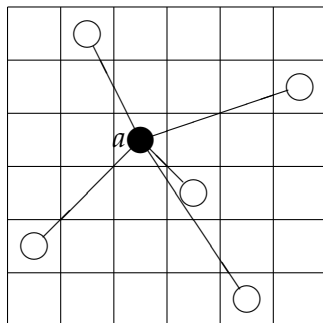
The vertices can be thought of as the cells of a  $6 \times 6$  grid.



# The Sylvester graph and its spiders

The Sylvester graph  $\Sigma$  is a graph on 36 vertices with valency 5. It has a transitive group of automorphisms, so it looks the same from each vertex.

The vertices can be thought of as the cells of a  $6 \times 6$  grid.



At each vertex  $a$ , the *spider*  $S(a)$  defined by the 5 edges at  $a$  has 6 vertices, one in each row and one in each column.

## Spiders whose centres are in the same column

		$b$			
					$c$
		$a$			

If there is an edge from  $a$  to  $c$  and an edge from  $b$  to  $c$  then the spider  $S(c)$  has two vertices in the third column.

## Spiders whose centres are in the same column

		$b$			
					$c$
		$a$			

If there is an edge from  $a$  to  $c$  and an edge from  $b$  to  $c$  then the spider  $S(c)$  has two vertices in the third column. This cannot happen, so the spiders  $S(a)$  and  $S(b)$  have no vertices in common.

## Spiders whose centres are in the same column

		$b$			
					$c$
		$a$			

If there is an edge from  $a$  to  $c$  and an edge from  $b$  to  $c$  then the spider  $S(c)$  has two vertices in the third column. This cannot happen, so the spiders  $S(a)$  and  $S(b)$  have no vertices in common. So, for any one column, the 6 spiders centred on vertices in that column do not overlap, and so they give a single replicate of 6 blocks of size 6.



## Constructing resolved designs with $r$ replicates

For  $r = 2$  or  $r = 3$ :

Replicate 1    the blocks are the rows of the grid

Replicate 2    the blocks are the columns of the grid

Replicate 3    the blocks are the spiders of one particular column

# Constructing resolved designs with $r$ replicates

For  $r = 2$  or  $r = 3$ :

Replicate 1 the blocks are the rows of the grid

Replicate 2 the blocks are the columns of the grid

Replicate 3 the blocks are the spiders of one particular column

These are square lattice designs.

## Constructing resolved designs with $r$ replicates

For  $r = 2$  or  $r = 3$ :

Replicate 1 the blocks are the rows of the grid

Replicate 2 the blocks are the columns of the grid

Replicate 3 the blocks are the spiders of one particular column

These are square lattice designs.

For  $r = 4$  or  $r = 5$  we can construct very efficient resolved designs using some of

all rows of the grid

all columns of the grid

all spiders of some columns.

## Constructing resolved designs with $r$ replicates

For  $r = 2$  or  $r = 3$ :

Replicate 1 the blocks are the rows of the grid

Replicate 2 the blocks are the columns of the grid

Replicate 3 the blocks are the spiders of one particular column

These are square lattice designs.

For  $r = 4$  or  $r = 5$  we can construct very efficient resolved designs using some of

all rows of the grid

all columns of the grid

all spiders of some columns.

Note that, if there is an edge from  $a$  to  $c$ , then treatments  $a$  and  $c$  both occur in both spiders  $S(a)$  and  $S(c)$ .

So if we use the spiders of two or more columns then some treatment concurrences will be bigger than 1.

## Constructing resolved designs with $r$ replicates

For  $r = 2$  or  $r = 3$ :

Replicate 1 the blocks are the rows of the grid

Replicate 2 the blocks are the columns of the grid

Replicate 3 the blocks are the spiders of one particular column

These are square lattice designs.

For  $r = 4$  or  $r = 5$  we can construct very efficient resolved designs using some of

all rows of the grid

all columns of the grid

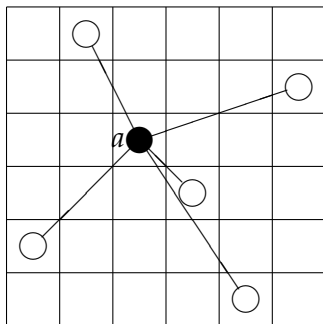
all spiders of some columns.

Note that, if there is an edge from  $a$  to  $c$ , then treatments  $a$  and  $c$  both occur in both spiders  $S(a)$  and  $S(c)$ .

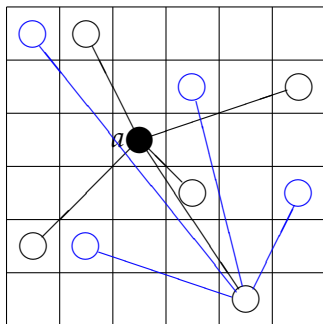
So if we use the spiders of two or more columns then some treatment concurrences will be bigger than 1.

The fine details of which designs we chose do not fit in the margin.

# More properties of the Sylvester graph



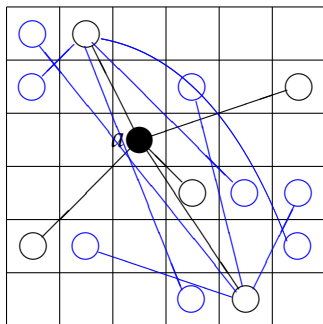
## More properties of the Sylvester graph



Vertices at distance 2 from  $a$  are all in rows and columns different from  $a$ .

The Sylvester graph has no triangles

## More properties of the Sylvester graph

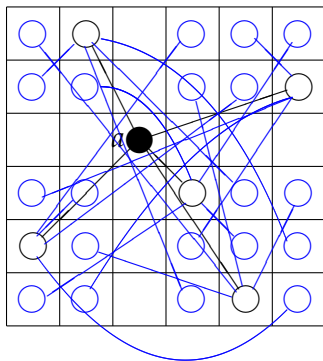


Vertices at distance 2 from  $a$  are all in rows and columns different from  $a$ .

The Sylvester graph has no triangles or quadrilaterals.



## More properties of the Sylvester graph



Vertices at distance 2 from  $a$  are all in rows and columns different from  $a$ .

The Sylvester graph has no triangles or quadrilaterals.

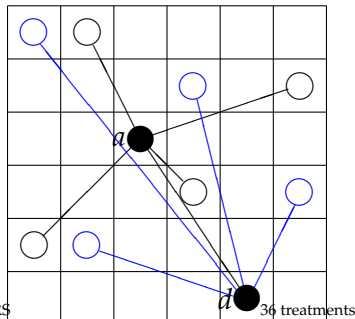
This implies that, if  $a$  is any vertex, the vertices at distance 2 from vertex  $a$  are precisely those vertices which are not in the spider  $S(a)$  or the row containing  $a$  or the column containing  $a$ .

# Consequence I: concurrences

If  $a$  is any vertex, the vertices at distance 2 from vertex  $a$  are precisely those vertices which are not in the spider  $S(a)$  or the row containing  $a$  or the column containing  $a$ .

## Consequence

If we make each spider into a block, then the only way that distinct treatments  $a$  and  $d$  can occur together in more than one block is for vertices  $a$  and  $d$  to be joined by an edge so that they both occur in the spiders  $S(a)$  and  $S(d)$ .



## Consequence II: association scheme

If  $a$  is any vertex, the vertices at distance 2 from vertex  $a$  are precisely those vertices which are not in the spider  $S(a)$  or the row containing  $a$  or the column containing  $a$ .

### Consequence

The four binary relations:

- ▶ different vertices in the same row;
- ▶ different vertices in the same column;
- ▶ vertices joined by an edge in the Sylvester graph  $\Sigma$ ;
- ▶ vertices at distance 2 in  $\Sigma$

form an association scheme.

## Consequence II: association scheme

If  $a$  is any vertex, the vertices at distance 2 from vertex  $a$  are precisely those vertices which are not in the spider  $S(a)$  or the row containing  $a$  or the column containing  $a$ .

### Consequence

The four binary relations:

- ▶ different vertices in the same row;
- ▶ different vertices in the same column;
- ▶ vertices joined by an edge in the Sylvester graph  $\Sigma$ ;
- ▶ vertices at distance 2 in  $\Sigma$

form an association scheme.

So, for any incomplete-block design which is partially balanced with respect to this association scheme, the information matrix has five eigenspaces, which we know (in fact, they have dimensions 1, 5, 5, 9 and 16), so it is straightforward to calculate the eigenvalues and hence the canonical efficiency factors.

## Constructing a resolved design with 6 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

## Constructing a resolved design with 6 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{for vertices at distance 2} \\ 0 & \text{for vertices in the same row or column.} \end{cases}$$

## Constructing a resolved design with 6 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{for vertices at distance 2} \\ 0 & \text{for vertices in the same row or column.} \end{cases}$$

$$\begin{array}{l} \text{canonical efficiency factor} \\ \text{multiplicity} \end{array} \left\| \begin{array}{c|c|c} 1 & \frac{8}{9} & \frac{3}{4} \\ \hline 10 & 9 & 16 \end{array} \right.$$

## Constructing a resolved design with 6 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{for vertices at distance 2} \\ 0 & \text{for vertices in the same row or column.} \end{cases}$$

$$\begin{array}{l} \text{canonical efficiency factor} \\ \text{multiplicity} \end{array} \left\| \begin{array}{c|c|c} 1 & \frac{8}{9} & \frac{3}{4} \\ \hline 10 & 9 & 16 \end{array} \right.$$

The harmonic mean is  $A = 0.8442$ .



## Constructing a resolved design with 6 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{for vertices at distance 2} \\ 0 & \text{for vertices in the same row or column.} \end{cases}$$

$$\begin{array}{l} \text{canonical efficiency factor} \\ \text{multiplicity} \end{array} \left\| \begin{array}{c|c|c} 1 & \frac{8}{9} & \frac{3}{4} \\ \hline 10 & 9 & 16 \end{array} \right.$$

The harmonic mean is  $A = 0.8442$ .

The unachievable upper bound given by the non-existent square lattice design is  $A = 0.8537$ .

## Constructing a resolved design with 7 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

For the 7-th replicate, the blocks are the columns.

## Constructing a resolved design with 7 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

For the 7-th replicate, the blocks are the columns.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{for vertices at distance 2} \\ 1 & \text{for vertices in the same column} \\ 0 & \text{for vertices in the same row.} \end{cases}$$

## Constructing a resolved design with 7 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

For the 7-th replicate, the blocks are the columns.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{for vertices at distance 2} \\ 1 & \text{for vertices in the same column} \\ 0 & \text{for vertices in the same row.} \end{cases}$$

$$\begin{array}{l} \text{canonical efficiency factor} \\ \text{multiplicity} \end{array} \left\| \begin{array}{c|c|c|c} 1 & \frac{19}{21} & \frac{6}{7} & \frac{11}{14} \\ \hline 5 & 9 & 5 & 16 \end{array} \right.$$

## Constructing a resolved design with 7 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

For the 7-th replicate, the blocks are the columns.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{for vertices at distance 2} \\ 1 & \text{for vertices in the same column} \\ 0 & \text{for vertices in the same row.} \end{cases}$$

$$\begin{array}{l} \text{canonical efficiency factor} \\ \text{multiplicity} \end{array} \left\| \begin{array}{c|c|c|c} 1 & \frac{19}{21} & \frac{6}{7} & \frac{11}{14} \\ \hline 5 & 9 & 5 & 16 \end{array} \right.$$

The harmonic mean is  $A = 0.8507$ .

## Constructing a resolved design with 7 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

For the 7-th replicate, the blocks are the columns.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{for vertices at distance 2} \\ 1 & \text{for vertices in the same column} \\ 0 & \text{for vertices in the same row.} \end{cases}$$

$$\begin{array}{l} \text{canonical efficiency factor} \\ \text{multiplicity} \end{array} \left\| \begin{array}{c|c|c|c} 1 & \frac{19}{21} & \frac{6}{7} & \frac{11}{14} \\ \hline 5 & 9 & 5 & 16 \end{array} \right.$$

The harmonic mean is  $A = 0.8507$ .

The unachievable upper bound given by the non-existent square lattice design is  $A = 0.8571$ .

## Constructing a resolved design with 8 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

For the 7-th replicate, the blocks are the columns.

For the 8-th replicate, the blocks are the rows.

## Constructing a resolved design with 8 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

For the 7-th replicate, the blocks are the columns.

For the 8-th replicate, the blocks are the rows.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{otherwise} \end{cases}$$



## Constructing a resolved design with 8 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

For the 7-th replicate, the blocks are the columns.

For the 8-th replicate, the blocks are the rows.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{otherwise} \end{cases}$$

$$\begin{array}{l} \text{canonical efficiency factor} \\ \text{multiplicity} \end{array} \left\| \begin{array}{c|c|c} \frac{11}{12} & \frac{7}{8} & \frac{13}{16} \\ \hline 9 & 10 & 16 \end{array} \right.$$

## Constructing a resolved design with 8 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

For the 7-th replicate, the blocks are the columns.

For the 8-th replicate, the blocks are the rows.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{otherwise} \end{cases}$$

$$\begin{array}{l} \text{canonical efficiency factor} \\ \text{multiplicity} \end{array} \left\| \begin{array}{c|c|c} \frac{11}{12} & \frac{7}{8} & \frac{13}{16} \\ \hline 9 & 10 & 16 \end{array} \right.$$

The harmonic mean is  $A = 0.8676$ .

## Constructing a resolved design with 8 replicates

For each column, make a replicate whose blocks are the 6 spiders whose centres are in that column.

For the 7-th replicate, the blocks are the columns.

For the 8-th replicate, the blocks are the rows.

$$\text{concurrence} = \begin{cases} 2 & \text{for vertices joined by an edge} \\ 1 & \text{otherwise} \end{cases}$$

$$\begin{array}{l} \text{canonical efficiency factor} \\ \text{multiplicity} \end{array} \left\| \begin{array}{c|c|c} \frac{11}{12} & \frac{7}{8} & \frac{13}{16} \\ \hline 9 & 10 & 16 \end{array} \right.$$

The harmonic mean is  $A = 0.8676$ .

The non-existent design consisting of a balanced design in 7 replicates with one more replicate adjoined would have  $A = 0.8547$ .

How the new designs were discovered, part II.

## Back to the sesqui-arrays

These wonderful designs are a fortunate byproduct of a wrong turning in the search for sesqui-arrays.

## Back to the sesqui-arrays

These wonderful designs are a fortunate byproduct of a wrong turning in the search for sesqui-arrays.

How do we take the one with 7 replicates and turn its dual into a  $7 \times 36$  sesqui-array with 42 letters?

## The story: Part II

RAB: I am typing up some of these new designs. Is your sesqui-array for  $n = 6$  written out explicitly?

## The story: Part II

RAB: I am typing up some of these new designs. Is your sesqui-array for  $n = 6$  written out explicitly?

PJC: Not yet. I will just program GAP to do it for me.



## The story: Part II

RAB: I am typing up some of these new designs. Is your sesqui-array for  $n = 6$  written out explicitly?

PJC: Not yet. I will just program GAP to do it for me.

A bit later, PJC: Oh no! My construction does not work after all. Each column has the correct set of letters, but their arrangement in rows is wrong, because each row has some letters occurring 5 times.

## The story: Part II

RAB: I am typing up some of these new designs. Is your sesqui-array for  $n = 6$  written out explicitly?

PJC: Not yet. I will just program GAP to do it for me.

A bit later, PJC: Oh no! My construction does not work after all. Each column has the correct set of letters, but their arrangement in rows is wrong, because each row has some letters occurring 5 times.

Later, PJC: The only hope of putting this right is to permute the letters in each column. I need 6 permutations. Each fixes the first row and one other. The rest of each permutation gives a circle on the other 5 rows, and I want these circles to have every row following each other row exactly once.

## The story: Part II

RAB: I am typing up some of these new designs. Is your sesqui-array for  $n = 6$  written out explicitly?

PJC: Not yet. I will just program GAP to do it for me.

A bit later, PJC: Oh no! My construction does not work after all. Each column has the correct set of letters, but their arrangement in rows is wrong, because each row has some letters occurring 5 times.

Later, PJC: The only hope of putting this right is to permute the letters in each column. I need 6 permutations. Each fixes the first row and one other. The rest of each permutation gives a circle on the other 5 rows, and I want these circles to have every row following each other row exactly once.

RAB: Easy peasy. That is a neighbour-balanced design for 6 treatments in 6 circular blocks of size 5. I made one of those for experiments in forestry 25 years ago.

## The story: Part II

RAB: I am typing up some of these new designs. Is your sesqui-array for  $n = 6$  written out explicitly?

PJC: Not yet. I will just program GAP to do it for me.

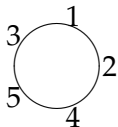
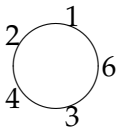
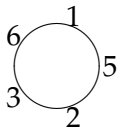
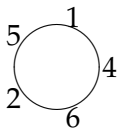
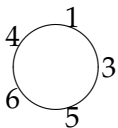
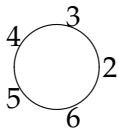
A bit later, PJC: Oh no! My construction does not work after all. Each column has the correct set of letters, but their arrangement in rows is wrong, because each row has some letters occurring 5 times.

Later, PJC: The only hope of putting this right is to permute the letters in each column. I need 6 permutations. Each fixes the first row and one other. The rest of each permutation gives a circle on the other 5 rows, and I want these circles to have every row following each other row exactly once.

RAB: Easy peasy. That is a neighbour-balanced design for 6 treatments in 6 circular blocks of size 5. I made one of those for experiments in forestry 25 years ago.

And so the sesqui-array for  $n = 6$  was constructed.

# That forestry design that we used



We have indeed constructed that  $7 \times 36$  sesqui-array, and checked all of its properties very carefully, but it is too large to show on a slide using any font large enough for you to read.

We have indeed constructed that  $7 \times 36$  sesqui-array, and checked all of its properties very carefully, but it is too large to show on a slide using any font large enough for you to read.

We are still re-checking the calculations to compare different designs for smaller values of  $r$ .

We have indeed constructed that  $7 \times 36$  sesqui-array, and checked all of its properties very carefully, but it is too large to show on a slide using any font large enough for you to read.

We are still re-checking the calculations to compare different designs for smaller values of  $r$ .

This is harder than the above, because we cannot use the association scheme if we are not using all spiders.



We have indeed constructed that  $7 \times 36$  sesqui-array, and checked all of its properties very carefully, but it is too large to show on a slide using any font large enough for you to read.

We are still re-checking the calculations to compare different designs for smaller values of  $r$ .

This is harder than the above, because we cannot use the association scheme if we are not using all spiders.

On the other hand, the calculation is made easier by the fact that, because of the large group of automorphisms, if we use the spiders from  $m$  columns (where  $1 \leq m \leq 5$ ) it does not matter which subset of  $m$  columns we use.

- ▶ Frank Yates (1936): A new method of arranging variety trials involving a large number of varieties. *Journal of Agricultural Science* **226**, 424–455.
- ▶ C.-S. Cheng and R. A. Bailey (1991): Optimality of some two-associate-class partially balanced incomplete-block designs. *Annals of Statistics* **19**, 1667–1671.
- ▶ H. D. Patterson and E. R. Williams, (1976): A new class of resolvable incomplete block designs. *Biometrika* **63**, 83–92.

- ▶ D. A. Preece (1966): Some balanced incomplete block designs for two sets of treatments. *Biometrika* **53**, 479–486.
- ▶ Hiralal Agrawal (1966): Some methods of construction of designs for two-way elimination of heterogeneity—1. *Journal of the American Statistical Association* **61**, 1153–1171.
- ▶ Leon S. Sterling and Nicholas Wormald (1976): A remark on the construction of designs for two-way elimination of heterogeneity. *Bulletin of the Australian Mathematical Society* **14**, 383–388.
- ▶ John P. McSorley, N. C. K. Phillips, W. D. Wallis and J. L. Yucas (2005): Double arrays, triple arrays and balanced grids. *Designs, Codes and Cryptography* **35**, 21–45.
- ▶ R. A. Bailey (2017): Relations among partitions. In *Surveys in Combinatorics 2017* (eds. Anders Claesson, Mark Dukes, Sergey Kitaev, David Manlove and Kitty Meeks), London Mathematical Society Lecture Note Series 400, Cambridge University Press, Cambridge, pp. 1–86.

- ▶ R. A. Bailey, Peter J. Cameron and Tomas Nilson (2017): Sesqui-arrays, including triple arrays. arXiv:1706.02930.
- ▶ R. F. Bailey keeps a database of distance-regular graphs, including the Sylvester graph, at [www.distanceregular.org](http://www.distanceregular.org).
- ▶ R. A. Bailey (1993): Design of experiments with edge effects and neighbour effects. In *The Optimal Design of Forest Experiments and Forest Surveys* (eds. K. Rennolls and G. Gertner), University of Greenwich, London, pp. 41–48.