Space-filling experimental designs using sequences of lattices

Derek Bingham Department of Statistics and Actuarial Science Simon Fraser University

> Steven Bergner FinCad Corporation



Outline

- Computer experiments and designs
- Applications
- New type of lattice design
- Nested structure
- Application in predictive science
- Re-cap



Many processes are investigated using computational models

- Many scientific applications use **deterministic** mathematical models to describe physical systems
- To understand how inputs to the computer code impact the system, scientists adjust the inputs to computer simulators and observe the response
- The computer models frequently:
 - 1. require solutions to PDEs or use finite element analyses
 - 2. have high dimensional inputs
 - 3. have outputs which are complex functions of the inputs
 - 4. require a large amounts of computing time
 - 5. have features from some of the above





Use Gaussian processes (GP's) for emulating computer model output

- GP's have proven effective for emulating computer model output (Sacks et al., 1989; Jones, Schonlau and Welch, 1998) and also data mining
- Emulating computer model output
 - output varies smoothly with input changes
 - output is essentially noise free
 - passes through the observed response
 - GP's outperform other modeling approaches in this arena



Why use a GP for emulation?





- Upcoming space based cosmology missions promise exquisite measurements of the large-scale structure distribution of the Universe (e.g., including weak lensing, baryon acoustic oscillations, clusters of galaxies, and redshift space distortions)
- Currently exploring an 8-dimensional input space that, when combined with observations, should shed light into the initial conditions of the Universe and also the nature of dark energy











- Will be running about 100 simulations that should take between 1 and 2 years to complete ... can run several of these in sequence
- Can investigate the response in intermediate stages while other simulations are running





^{1400 1600 1800 2000 2200 2400} Target Coord. X (μm)

- At the Center for Radiative Shock Hydrodynamics (CRASH), computational models were employed to simulate features of radiative shocks
- The CRASH codes consisted of high and low fidelity models
- It was helpful the run the high and low fidelity codes with the same inputs to explore the discrepancy between to two models
- The low fidelity code was run at far more input settings (high fidelity design was **nested** within the low fidelity design)



Design for computer experiments

- Johnson et al. (1990) and others (e.g., Kunsch et al., 2005) demonstrate that designs with good *space-filling* properties are essential for prediction using GPs
- Latin hypercube designs (McKay et al, 1989) and other variants (Tang, 1993) have proven popular
- For type of sequence of designs and low/high fidelity models, work by Qian (2009), Qian, Tang and Wu (2009) is related
- Designs based on Cartesian lattices have also been proposed (Beattie and Lin, 2004; Qian and Ai, 2010)
- Single state lattice designs have been discussed (Bates et al., 1996; Pronzato and Müller, 2012; He 2016, 2017)
- Here, a new type of lattice design is proposed (based on Heitmann, Bingham et al., 2016)



Would like our designs to have specific properties

- 1. Would like *n*-run designs where each design point is a *d*-dimensional input vector to the computer model
- In our setting would like experiment designs (D) with good d-dimensional space-filling properties
- 3. Would like the designs to have the nesting property
 - Important for applications where good intermediate-stage designs are required, as well as the final experiment design
 - Important for applications with high- and low-fidelity simulators where the highfidelity simulator design is a sub-set of the larger, low-fidelity simulator design



Suggestion ...

- Use a lattice
- For one-stage designs, can use already computed lattices (Conway and Sloane, 1999) that have good space filling properties
- Not quite as easy as you might think ...
- Is more challenging for our setting where nesting is required



Example



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Notation and definitions

• A point lattice is an infinite, discrete set of points in \mathbb{R}^d hat is constructed from integer multiples of a set of basis vectors in the columns of a $d \ge d$ generating matrix, G,

$$\Lambda(\mathbf{G}) = \mathbf{G}\mathbb{Z}^d = \{\mathbf{G}\mathbf{k} : \mathbf{k} \in \mathbb{Z}^d\} \subset \mathbb{R}^d$$

- A lattice design D(Λ, M, p) = M ∩ {Λ + p} is the intersection of a point lattice and region M ⊆ ℝ^d that is shifted by a vector, p
- See Conway and Sloane, 1999 or Patterson, 1954

Usually the d-dimensional unit hypercube



Fun facts about lattices

- As a linear transformation of the integers, lattices inherit their abelian group structure
 - ... this implies that the neighborhood around each lattice point is the same
 - This region is also called the **Vornoi cell**
- The space between the lattice points are described by the **fundamental parallelepiped**



Fun facts about lattices





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Example

- Factorial design (Cartesian lattice):
- Have *d* inputs with levels $\mathbf{S} = (\mathbf{S}_{1}, \mathbf{S}_{2}, \dots, \mathbf{S}_{d})$
- Here $\mathbf{G} = \mathbf{I}_{\mathbf{d}}$ and the lattice is $\Lambda(\mathbf{G}) = \mathbf{G}\mathbb{Z}^d = {\mathbf{G}\mathbf{k} : \mathbf{k} \in \mathbb{Z}^d} \subset \mathbb{R}^d$
- Region of interest is $[0,1)^d$ scaled by diag(**S**)



We are looking for specific designs

• A sequence of designs, is said to be nested if

 $D_l \subseteq D_{l+1}$ for all $l \in \mathbb{Z}$

• Increasing / is called a **refinement** and decreasing / is called **coarsening**



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THE END



A result

• For two lattices, Λ_1 and Λ_2 , $\Lambda_1 \subseteq \Lambda_2$ iff there exists a matrix $\mathbf{K} \in \mathbb{Z}^{d \times d}$ that relates the generating matrices of the two lattices by $G_1 = G_2 K$. And under these conditions, if $|\det K| = 1$ then $\Lambda_1 = \Lambda_2$.



• A dilation matrix, $\mathbf{K} \in \mathbb{Z}^{d \times d}$, with $|\det \mathbf{K}| = \beta > 1$, applied to a lattice forms a nested sequence of lattices, $\Lambda_{l-1} \subset \Lambda_{l}$, via $\Lambda_{l-1} = \Lambda_{l}\mathbf{K}$



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- Sub-sampling a lattice such that the chosen sample is **also a lattice** is performed by right-multiplying an integer dilation matrix onto G



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- For this setting, an admissible dilation matrix is one where
 (a) K is a dilation matrix;
 - (b) magnitude of all eigen-values of K are larger than 1; and
 - (c) det $\mathbf{K} = \alpha^d$, where α is the eignen-value for \mathbf{K}



Theoretical results we can prove

- In $[0,1)^d$, the expected number of lattice points is $1/\det \mathbf{G}$
- **K** must be an integer matrix
- For refinement (i.e., l goes up) the volume of the fundamental parallelepiped decreases by $|\det \mathbf{K}| = \beta$
- Can show that to get a nested lattice $\beta > 1$, thus best refinement is to half the volume between points as the run-size is doubled



Why do all this fancy stuff?

- Dyadic sub-sampling is impossible for Cartesian lattices with d > 2
- For Cartesian lattices, number of lattice points grows exponentially with dimension
- The main idea is to:
 - use more general, non-diagonal generators, **G**
 - allow for sub-sampling rates that are 2, 3, 5, ... (2 is most useful)



Why do all this fancy stuff?

• Benefits:

- Sometimes can use general bases for known best packing or covering lattices, leading to a direct construction of maxi-min or mini-max designs, respectively
- can consider virtually any run size
- allows a sequence of designs that can be used in practical applications
- Once bases are computed, do not need to recompute



How do we find designs

- Assume that the design region is $[0,1)^d$
- *n* is the experiment run size
- looking for a non-singular lattice generating matrix G that, when subsampled by a dilation matrix K with reduction rate $\beta = |\det K|$
- Need to find
 - 1. G
 - 2. K
 - 3. Shift, rotation and scaling to fit *n* points in the design region



How do we find designs

- Need some more theory:
- Restrict attention to designs where sub-sampled lattice is a scaled or rotated version of the original lattice
- GK=QG
- Preserves nice geometric properties... rotationally similar
- Imposes restrictions on **K**



How do we find designs... more theory

- The restriction (**GK=QG**) implies the choice of **G** up to rotation and scale ... reason is that this implies that **K** and **Q** have same characteristic polynomial
- Can prove that: (i) for even d, there are 5 different K; and (ii) for odd d there is only 1 K
- Restricting to diagnolizable **K** and **Q**, finding **K** allows us to find **G** and **Q**
- We can still warp these **G** and we do so to optimize a desirable property (e.g., mini-max, maxi-min, correlation between columns of the design matrix)
- Finally, **G** is scaled so that $\mathbf{G}^* = \det \mathbf{c}\mathbf{G} = 1/n \dots$



How do we find designs

- Finally, we can use the generating matric **G**^{*} and **K** to construct our lattice design
- However, the number of points in the region of interest is only expected to be *n*
- So, we randomly rotate \mathbf{G}^* and also shift the lattice to achieve the desired run-size in $[0,1)^d$



Algorithms

Algorithm 1: Obtain a lattice with isotropic dilation matrix **K**

- 1. For given input dimension and sub-sampling rate construct isotropic dilation matrix **K**
- 2. Form the generating matrix, **G**

Algorithm 2: Produce a lattice design in the unit hypercube

- 1. Consists of finding possible designs under random shifts, **p**, of the lattice given **G**, **Q** and **K**
- 2. Effective to first determine points in a bounding box of design region and then find which of these points are in design region

Algorithm 3: Can further refine based on random shifts, **p**, and rotations **Q**^{*}, to optimize additional properties



Example



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Cosmology – what did we do?

• Had 8-dimensional input space, *n*=100 runs in 3 stages:

 $\begin{array}{l} 0.12 \leq \omega_m \leq 0.155 \\ 0.0215 \leq \omega_b \leq 0.0235 \\ 0.7 \leq \sigma_8 \leq 0.9 \\ 0.55 \leq h \leq 0.85 \\ 0.85 \leq n_s \leq 1.05 \\ -1.3 \leq w_0 \leq -0.7 \\ -1.5 \leq w_a \leq 1.15 \\ 0.0 \leq \omega_\nu \leq 0.01. \end{array}$







Cosmology – what did we do?

- Had a low-fidelity model (linear power spectrum) to test the efficacy of the designs
- Used a 3-stage lattice design $n_1=25$; $n_2=25$; $n_3=50$ (optimized via maximin criterion)
 - Ran each design on the low-fidelity code and did intermediate analyses (i.e., after 25 runs, 50 runs and finally 100 runs)
 - Turned out that several of the runs produced non-physical results
 - Had to do with implicit constrains on the dark energy parameters





Cosmology – what did we do?

• Instead, re-did the design procedure using the constraint $w_a + w_o < 0$





Re-cap

- 1. Have proposed a new type of lattice design that is useful in a variety of applications
- 2. Can be used to find designs with good space filling properties
- 3. Can find large designs from small ones
- 4. We are pre-computing good bases for different *d*



Thank you for índulgíng me



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- A dilation matrix, $\mathbf{K} \in \mathbb{Z}^{d \times d}$, with $|\det \mathbf{K}| = \beta > 1$, applied to a lattice forms a nested sequence of lattices, $\Lambda_{l-1} \subset \Lambda_l$, via $\Lambda_{l-1} = \Lambda_l \mathbf{K}$
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- Sub-sampling a lattice such that the chosen sample is **also a lattice** is performed by right-multiplying an integer dilation matrix onto G
- Dyadic sub-sampling: discards every second point in each basis vector direction (K=2I; β = 2^d)

