Some applications of MCMC perturbations in high-dimensional problems

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Introduction

- Aim: develop scalable MCMC algorithms for large (N, p) regression with continuous shrinkage priors
- Compute the posterior expectation & marginal posterior densities for the coefficients
- We won't get this from optimization, also not a convex problem in many cases
- ► For concreteness, we focus on the horseshoe prior of Carvalho et al. (2010) theoretical support + empirical performance
- Basic ingredients extend to more general Gaussian variance mixtures as well as two-component mixtures like the spike-and-slab lasso (Rockova & George, 2014)

Approximations in MCMC

- Our proposed algorithm introduces certain approximations at each MCMC step - approximate certain expensive matrix multiplications
- Leads to substantial computational advantages
- How to quantify the effect of such approximations?
- Perturbation theory for MCMC algorithms (Alquier et al. 2014, Rudolf & Schweizer (2018), Johndrow & Mattingley (2018)...)
- A new general result + bounds on approximation error for our algorithm

Other applications

- Similar ideas applicable to a host of other high-dimensional problems
- Ongoing work: approximate sampling from truncated multivariate normals with applications to problems with constrained parameters
- Replace the hard constraints with "soft" versions

Bayesian shrinkage: motivation and background

"Global-local" shrinkage priors

Consider a Gaussian linear model

$$z = W\beta + \varepsilon, \quad \varepsilon \sim N(0, \sigma^2 I_N)$$

where W is $N \times p$, with N, p both possibly large

The basic form of the prior is

$$\beta_j \mid \sigma, \xi, \eta \quad \stackrel{ind}{\sim} \mathsf{N}(0, \sigma^2 \xi^{-1} \eta_j^{-1})$$

 \blacktriangleright The $\eta_j^{-1/2}$ are the "local scales" and $\xi^{-1/2}$ the "global scale"

A popular choice for π(ξ, η) is the "Horseshoe" (Carvalho et al. 2010)

$$\eta_j^{-1/2} \stackrel{\textit{ind.}}{\sim} {\sf Cauchy}_+(0,1), \quad \xi^{-1/2} \ \sim {\sf Cauchy}_+(0,1)$$

"Global-local" shrinkage priors

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- Only global scale \Rightarrow ridge type shrinkage
- Local scales help adapt to sparsity
- ▶ The global scale $\xi^{-1/2}$ controls how many β_j are signals, and $\eta_i^{-1/2}$ control their identities

Continuous shrinkage via one group models



Computational challenges

MCMC review

▶ Basic idea of MCMC: construct a Markov transition kernel \mathcal{P} with invariant measure the posterior, i.e. $\mu \mathcal{P} = \mu$ where μ is the posterior measure

Then approximate

$$\mu\varphi\equiv\int\varphi(x)\mu(dx)\approx n^{-1}\sum_{k=0}^{n-1}\varphi(X_k)$$

for $X_k \sim \nu \mathcal{P}^{k-1}$

Computational cost

- What is the computational cost? Two factors
 - 1. The cost of taking one step with $\ensuremath{\mathcal{P}}$
 - 2. How long the Markov chain needs to be to make approximation "good"

Computational cost per step

- Perform various matrix operations multiplication, solving linear systems, Cholesky etc
- Sample from complicated distributions (such as truncated MVNs)

Length of path required

- How long of a Markov chain do we need to approximate the posterior well?
- Informally, the higher the autocorrelations, the longer the path we will need
- Another performance metric: effective sample size, the equivalent number of independent samples (larger is better)

Computational cost

- What is the computational cost? Two factors
 - 1. The cost of taking one step with $\ensuremath{\mathcal{P}}$
 - 2. How long the Markov chain needs to be to make approximation "good"
- For the horseshoe, both of these present challenges
- Linear algebra with large matrices
- High autocorrelation

Algorithmic developments

Gibbs sampling for the horseshoe

State space $\mathbf{X} = \mathbb{R}^{p} \times \mathbb{R}^{p}_{+} \times \mathbb{R}_{+} \times \mathbb{R}_{+}$ with state-vector $x = (\beta, \eta, \xi, \sigma^{2})$. Let $D = \text{diag}(\eta_{j}^{-1})$

Typical computational approach: blocked Gibbs sampling (Polson et al (2012))

$$\begin{split} \eta \mid \beta, \sigma^2, \xi, z \\ \xi \mid \beta, \sigma^2, \eta, z \\ (\beta, \sigma^2) \mid \eta, \xi, z \end{split}$$

The algorithm is known to exhibit poor mixing for ξ (Polson et al. (2012))

Mixing issues

Evidence of poor mixing for ξ



Lag

Remedy: Johndrow, Orenstein, B. (2018+)

Our approach: more blocking

$$(\beta, \sigma^2, \xi) \mid \eta, z$$

 $\eta \mid (\beta, \sigma^2, \xi), z$

The first step is done by sampling

$$\xi \mid \eta, z \Rightarrow$$
 Metropolis-within-Gibbs
 $\sigma^2 \mid \eta, \xi, z \Rightarrow$ sample from Inverse-Gamma
 $\beta \mid \eta, \sigma^2, \xi, z \Rightarrow$ sample from MVN

The second step is done by sampling η_js independently using an accurate rejection sampler

Results: Autocorrelations for $\boldsymbol{\xi}$



Example

Simulation with N = 2,000 and p = 20,000: first 50 β_j (rest are zero). Posterior medians, 95 percent credible intervals, along with the truth.



Results: Accuracy



The old algorithm often failed to identify components of β with bimodal marginals

This conveys uncertainty about whether β_j is a true signal, which is one of the nice features of taking a Bayesian approach to multiple testing

Geometric ergodicity

Theorem. The blocked sampler above is geometrically ergodic.

Verify standard drift + minorization condition

1. Foster–Lyapunov condition. There exists a function $V : \mathbf{X} \rightarrow [0, \infty)$ and constants $0 < \gamma < 1$ and K > 0 such that

$$(\mathcal{P}V)(x) \equiv \int V(y)\mathcal{P}(x,dy) \leq \gamma V(x) + K.$$

2. **Minorization.** For every R > 0 there exists $\alpha \in (0, 1)$ (depending on R) such that, for $S(R) = \{x : V(x) < R\}$,

$$\sup_{x,y\in\mathcal{S}(R)} \|\mathcal{P}(x,\cdot)-\mathcal{P}(y,\cdot)\|_{TV} \leq 2(1-\alpha).$$

Geometric ergodicity

Harris' Theorem (Meyn & Tweedie; Hairer & Mattingley). Let $x = (\eta, \xi, \sigma^2, \beta)$ and \mathcal{P} the transition kernel. Also, let μ be the invariant measure, i.e., the posterior.

Together, (1) and (2) imply,

$$\sup_{|\varphi|<1+V}\int \varphi(y)(\mathcal{P}^n(x,y)-\mu(y))\,dy\leq C\bar{\alpha}^n V(x),$$

for some $\bar{\alpha} \in (0, 1)$.

Geometric convergence in a weighted total variation norm

 $(1-ar{lpha})$ the spectral gap - larger implies faster convergence

The exact algorithm

Blocking improves mixing, plus provably geometrically ergodic.

But what about the cost-per-step?

Cost-per-iteration

Let's focus on the update of β :

$$\beta \mid \sigma^{2}, \xi, \eta, z \sim \mathsf{N}\left(\left(W'W + (\xi^{-1}D)^{-1}\right)^{-1}W'z, \, \sigma^{2}\left(W^{T}W + (\xi^{-1}D)^{-1}\right)^{-1}\right)$$

where $D = \operatorname{diag}(\eta_{i}^{-1}).$

Usual Cholesky based sampler (Rue, 2001) for N($Q^{-1}b$, Q^{-1}) requires $O(p^3)$ computation for non-sparse Q.

Highly prohibitive $O(p^3)$ complexity per iteration when $p \gg N$.

(Partial) Remedy

In B., Chakraborty, Mallick (2016), we propose an alternative exact sampler with $O(N^2p)$ complexity.

(i) Sample
$$u \sim N(0, \xi^{-1}D)$$
 and $f \sim N(0, I_N)$ indep.
(ii) Set $v = Wu + f$
(iii) Solve $M_{\xi}v^* = (z/\sigma - v)$ where $M_{\xi} = I_N + \xi^{-1}WDW'$
(iv) Set $\beta = \sigma(u + \xi^{-1}DW'v^*)$

(iii) is the costliest step taking $\max\{O(N^2p), O(N^3)\}$ steps. Significant savings when $p \gg N$.

Cost-per-iteration

However, still $O(N^2p)$ computation. N can be in the order of tens of thousands in GWAS studies.

The remaining bottleneck is only in calculating

$$M_{\xi} = I_N + \xi^{-1} W D W'$$

which is needed by the updates for $\beta,\sigma^2\text{, and }\xi$

Our proposal: replace WDW' with a cheaper and accurate approximation

Approximations in MCMC

Approximation

- Horseshoe is designed to shrink most coordinates of β toward zero... So many of the (ξη_j)⁻¹ will typically be tiny at any iteration
- Choose a "small" threshold δ , approximate M_{ξ} by

$$M_{\xi,\delta} = I_N + \xi^{-1} W_S D_S W'_S, \quad S = \{j : \xi^{-1} \eta_j^{-1} > \delta\}$$

where W_S is the sub-matrix consisting of columns in the set S, etc

- Carefully replace all calculations involving M_{ξ} with $M_{\xi,\delta}$
- Reduces cost per step to $Ns^2 \vee Np$, where s = |S|

Note: this is different from setting some $\beta_j = 0$ at each scan. β is still being drawn from a non-singular MVN.

Perturbations in MCMC

- ► A general strategy to reduce cost-per-step is to replace the exact transition kernel P with an "approximation" P_e
- Some other examples replace a non-standard density with its best approximation from a standard family, divide-conquer...
- \mathcal{P}_{ϵ} still a Markov chain
- Question: what can we say about finite-time averages from the approximate chain? In other words, is

$$\mu\varphi\approx n^{-1}\sum_{k=0}^{n-1}\varphi(X_k^{\epsilon})$$

for $X_k^{\epsilon} \sim \nu \mathcal{P}_{\epsilon}^k$?

Literature review

- Early reference on perturbation bounds: Mitrophanov (2005), for uniformly ergodic chains
- Renewed interest in recent years (Alquier et al. 2014, Pillai & Smith (2015), Rudolf & Schweizer (2018), Johndrow & Mattingley (2018)) - extensions to unbounded state-spaces
- Most applications pertain to "tall data", i.e., lots of samples (Bardenet, Doucet, Holmes (2017))
- ▶ Ours is one of the first applications for large N and p with potentially $p \gg N$

A new general perturbation bound

We show that

$$\mathsf{E}\left(\frac{1}{n}\sum_{k=0}^{n-1}\varphi(X_k^{\epsilon})-\mu\varphi\right)^2$$

can be "controlled" (skipping exact bounds) if

1. There exists $K_{\epsilon} > 0$ and $\gamma_{\epsilon} \in (0, 1)$ such that

$$(\mathcal{P}_{\epsilon}V)(x) \leq \gamma_{\epsilon}V(x) + K_{\epsilon},$$

that is V is also Lyapunov for \mathcal{P}_{ϵ} .

2. The approximate kernel \mathcal{P}_{ϵ} satisfies

$$\sup_{x\in\mathbf{X}}\|\mathcal{P}(x,\cdot)-\mathcal{P}_{\epsilon}(x,\cdot)\|_{TV}\leq\frac{\epsilon}{2}.$$

Application to Horseshoe sampler

Recall our approximation step replaces $M_{\xi} = I_N + \xi^{-1}WDW'$ with $M_{\xi,\delta} = I_N + \xi^{-1}WD_{\delta}W'$.

We show that this approximation achieves

$$\sup_{x} \|\mathcal{P}(x,\cdot) - \mathcal{P}_{\delta}(x,\cdot)\|_{TV}^{2} \leq \delta \|W\|^{2} \big[4N(\|z\|^{2}/b_{0}) + 9 \big] + \mathcal{O}(\delta^{2})$$

for any small fixed threshold δ .

Satisfies conditions of our general theorem.

Application to Horseshoe sampler

Practically: we recommend $\delta=10^{-4}$ or 10^{-5} and have observed no advantages from smaller values.



Figure: Average KS distance between the marginals of 100 entries of β from the exact and approximate algorithm for N = 1000 and p = 10000

Varying threshold

- Using a fixed threshold ϵ results in an asymptotic bias proportional to $\sqrt{\epsilon}/(1-\bar{\alpha})$, where recall $\bar{\alpha}$ quantifies rate of convergence of the exact chain
- More room to use approximations when the exact chain mixes rapidly, i.e., $\sqrt{\epsilon}$ is small compared to the spectral gap $(1 \bar{\alpha})$ of the exact chain
- ► The asymptotic bias can be eliminated by using a decreasing schedule of approximation parameters (ε_k) need to satisfy ε_k → 0 "sufficiently fast" (summability condition)
- Reminiscent of conditions for stochastic gradient or Langevin dynamics

Simulation studies

The results that follow use a common simulation structure

$$w_i \stackrel{iid}{\sim} \mathsf{N}_p(0, \Sigma)$$

$$z_i \sim \mathsf{N}(w_i\beta, 4)$$

$$\beta_j = \begin{cases} 2^{-(j/4-9/4)} & j < 24\\ 0 & j > 23 \end{cases}$$

So there are always "small" and "large" signals, and true nulls We consider both $\Sigma = I$ (independent design) and $\Sigma_{ij} = 0.9^{|i-j|}$ (correlated design)

Recall effective sample size n_e , a measure of the number of **independent** samples your Markov path is "worth"

If $n_e = n$ then your MCMC is giving essentially independent samples (like vanilla Monte Carlo)

If $n_e \ll n$ then your MCMC has very high autocorrelations, need very long path to get good approximation to posterior

Mixing as p increases



Effective sample sizes are essentially independent of p, even when the design matrix is highly correlated

Mixing as N increases



Effective sample sizes are essentially independent of N, even when the design matrix is highly correlated

Recall effective sample size n_e , a measure of the number of **independent** samples your Markov path is "worth"

So if t is computation time in seconds, effective samples per second n_e/t is an empirical measurement of overall computational efficiency

Results: Effective samples per second



The approximate algorithm is **fifty times** more efficient when N = 2,000 and p = 20,000

Conclusion

Computational cost for MCMC shouldn't massively differ from alternatives designed for the same problem

But making the algorithm fast takes work, often problem-specific

More thrust on "computing" posteriors that we know have "nice" properties

Approximations in MCMC seem a promising direction to speed-up computation

A step towards rigorous quantification of approximation error

References

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- Johndrow, J. E., Orenstein, P., & Bhattacharya, A. (2018). Bayes Shrinkage at GWAS scale: Convergence and Approximation Theory of a Scalable MCMC Algorithm for the Horseshoe Prior arXiv preprint arXiv:1705.00841.
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Thank You

Performance in $p \gg n$ settings

Data generation

- Replicated simulation study with horseshoe prior (Carvalho et al. (2010)
- ▶ n = 200 & p = 5000. True β_0 has 5 non-zero entries and $\sigma = 1.5$
- Two signal strengths: (i) weak - $\beta_{0S} = \pm (0.75, 1, 1.25, 1.5, 1.75)^{T}$ (ii) moderate - $\beta_{0S} = \pm (1.5, 1.75, 2, 2.25, 2.5)^{T}$
- Two types of design matrix:
 (i) Independent X_j i.i.d. N(0, I_p)
 (ii) compound symmetry X_j i.i.d. N(0, Σ), Σ_{jj'} = 0.5 + 0.5δ_{jj'}
- Summary over 100 datasets

Weak signal case



Estimation performance: Boxplots of ℓ_1 , ℓ_2 and prediction error across 100 simulation replicates. HS_{me} and HS_m are posterior point wise median and mean for the horeshoe prior. Top row: Independent covariates, Bottom row: Compound symmetry

Moderate signal case



Estimation performance: Boxplots of ℓ_1 , ℓ_2 and prediction error across 100 simulation replicates. HS_{me} and HS_m are posterior point wise median and mean for the horeshoe prior. Top row: Independent covariates, Bottom row: Compound symmetry

Frequentist coverage of 95% credible intervals

р	500								
Design	Independent			Comp Symm			Toeplitz		
	HS	LASSO	SS	HS	LASSO	SS	HS	LASSO	SS
Signal Coverage	$93_{1.0}$	$75_{12.0}$	823.7	95 _{0.9}	$73_{4.0}$	804.0	94 _{4.0}	807.0	$79_{5.6}$
Signal Length	42	46	41	85	71	75	86	79	74
Noise Coverage	$100_{0.0}$	$99_{0.8}$	$99_{1.0}$	$100_{0.0}$	$98_{1.0}$	$99_{0.8}$	98_{1}	$98_{1.0}$	99 _{0.6}
Noise Length	2	43	40	4	69	73	5	78	73

Frequentist coverages (%) and $100 \times \text{lengths}$ of point wise 95% intervals. Average coverages and lengths are reported after averaging across all signal variables (rows 1 and 2) and noise variables (rows 3 and 4). Subscripts denote $100 \times \text{standard}$ errors for coverages. LASSO and SS respectively stand for the methods in van de Geer et al. (2014) and Javanmard & Montanari (2014). The intervals for the horseshoe (HS) are the symmetric posterior credible intervals.

Variable selection by postprocessing



$$Q(eta) = rac{1}{2} \|X\hat{eta} - Xeta\|_2^2 + \sum_{j=1}^p \mu_j |eta_j|, \quad \mu_j = |\hat{eta}_j|^{-2}$$

Variable selection performance



SAVS: Variable selection by post-processing the posterior mean from the HS prior. Plot of Mathew's correlation coefficient (MCC) over 1000 simulations for various methods. MCC values closer to 1 indicate better variable selection performance.